

Summer League Rules 2026

1. General

- a) Summer League is open to all players: registered and/or non-registered.

2. Teams

- a) Teams consist of four (4) players per team for each tie. The team can be four (4) ladies, four (4) men or any combination of ladies and men. Only 6 players can be named and played in any one team. **If a reserve player (outside the named six) is required, they will need to be clarified with the organiser before they play for a team. This needs to be done by phone or email before the tie is played and receive confirmation. Teams who play a player that is not a named team player or has not been signed off by the event organisers as a replacement **WILL** have matches defaulted. BNH will be enforcing the replacement rule in 2026 to make the event fair. A reserve player should only be used in the case of illness or injury of a regular team player.**
- b) Teams will be graded and placed into round robin boxes accordingly. This may differ slightly to where a team has been entered by their captain.
- c) Teams will be graded according to overall strength and placed in a section of similar grading. **Teams must play up to the level of their strongest player. If your team won their section in the previous competition, they must play one grade higher. Team players will be checked to ensure this happens.**
- d) Teams will play once each week, on Monday or Wednesday. Please include sufficient players to cater for the whole season.
- e) Replacements can be used but **MUST** be of the same standard as the unavailable player. Failure to adhere to this may result in a default.
- f) If a team member is not available to play 30 mins after the start of the tie (7.30pm), then that players' matches will be defaulted.

3. Format

- a) Summer League is a doubles format. Each tie consists of 6 x doubles matches. Each player plays 3 x doubles matches i.e. one doubles match with each other player.

4. Scoring

- a) Scoring shall be the best of three (3) games to 21 points with extension.

5. Competition Points per Tie

- a) The winner shall be determined by the team who has won the highest number of matches.
- b) If matches are even, then the winner is determined by the team with the highest number of games won.
- c) If games are even, then the winner is determined by the team that has the highest point's differential (for & against).

6. Competition Results

The determination of the winner of a pool will be as per the BWF rules:

1. The Section placings shall be decided by the greatest number of TIES won.
2. If two teams have won the same number of ties, the winner of the tie between them will be ranked higher
3. If three or more teams have won the same number of ties, ranking order will be established by the total matches won, with the team having won more matches ranked higher.
4. If Regulation 3 leaves two teams equal, the winner of the tie between them will be ranked higher.
5. If Regulation 3 leaves three or more teams equal, ranking order will be established by the difference between total games won and total games lost, with greater difference ranked higher.
6. If Regulation 20.4 leaves two teams equal, the winner of the tie between them will be ranked higher.
7. If Regulation 20.4 leaves three or more teams equal, ranking order will be established by the difference between total points won and total points lost, with greater difference ranked higher.
8. If Regulation 20.6 leaves two teams equal, the winner of the tie between them will be ranked higher.
9. If Regulation 20.6 leaves three or more teams equal, the ranking order will be established by drawing lots.

7. Fees

- a) The fees for the New Year Summer League 2026 competition will be \$470.00 per team. Fees must be paid for the competition before entry closes via Paypal which you will be directed to upon completion of your team entry.
NO ENTRY FEE, NO ENTRY

ENTRY CLOSES FOR SUMMER LEAGUE ON FRIDAY 9 OCTOBER 2026